

OFFENSIVE SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Attack	+25 Attack UP Lg	Increases 10x Attack Power
	+15 Attack UP Md	Increases 5x Attack Power
	+10 Attack UP Sm	Increases 3x Attack Power
Expert	+25 Abandonment+2	No weapon bounce and +15% affinity
	+15 Abandonment+1	No weapon bounce and +10% affinity
	+10 MindEye	+5% affinity
Resort	+15 Adrenaline+2	Below 40% health improves +90 defense and attack 1,5x
	+10 Adrenaline+1	Below 40% health improves +90 defense
	-15 Anxiety	Below 40% health decreases -42 defense and attack 0,7x
SpecAttack	+10 Status Attack Up	Paralyze, poison, and sleep damage increases 1,25 times
Bomb	+10 MadBomb	Bombs power 1,5 times bigger than usual

DEFENSIVE SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Defense	+20 Dfns+40	Increases Defense by 40 pts
	+15 Dfns+30	Increases Defense by 30 pts
	+10 Dfns+20	Increases Defense by 20 pts
	- 10 Dfns-20	Decreases Defense by 20 pts
	- 15 Dfns-30	Decreases Defense by 30 pts
	- 20 Dfns-40	Decreases Defense by 40 pts
Health	+20 HP+30	Increases Maximum Health bt 30 pts
	+15 HP+20	Increases Maximum Health bt 20 pts
	+10 HP+10	Increases Maximum Health bt 10 pts
	-10 HP-10	Decreases Maximum Health by 10 pts
	-15 HP-20	Decreases Maximum Health by 20 pts
	-20 HP-30	Decreases Maximum Health by 30 pts
WindPrs	+25 DragonWindbreak	Neutralizes Wyvern and Dragon wind pressure
	+15 Windbreaker Lg	Neutralizes Wyvern wind pressure
	+10 Windbreaker Sm	Reduces wind pressure
SoundProof	+15 High Earplug	Immune to all Boss Monsters' roar
	+10 Earplug	Immune to some Boss Monsters' roar
Evade	+20 Evade+2	Time of invincibility increases (0,13 sec)
	+10 Evade+1	Time of invincibility increases (0,7 sec)
Poison	+15 Psn Inv	Poison effect negated
	+10 Psn Red	Reduces poison progression by 0,5 times
	-10 Psn Dbl	Increases poison progression by 2 times
Antiseptic	+15 AntiS+2	Stink effect negated
	+10 AntiS+1	Reduces stink duration by 0,5 times
	-10 Unsanitary	Improves stink duration by 2 times
Stun	+15 Stun Invalid	Stun effect negated
	+10 Stun Reduction	Reduces stun duration by 0,5 times
	-10 Stun Doubled	Improves stun duration by 2 times
Sleep	+15 Sleep Invalid	Sleep effect negated
	+10 Sleep Reduction	Reduces sleep duration by 0,5 times
	-10 Sleep Doubled	Improves sleep duration by 2 times
Faint	+15 Faint Invalid	Faint effect negated
	+10 Faint Reduction	Reduces faint duration by 0,5 times
	-10 Faint Doubled	Improves faint duration by 2 times

SKILL NAME	ACTIVATION	SKILL EFFECT
RecoverySpd	+20 Recovery Speed +2	Red portion of Health gauge recovers faster 4 times than usual
	+10 Recovery Speed +1	Red portion of Health gauge recovers faster 3 times than usual
	-10 Recovery Speed -1	Red portion of Health gauge recovers slower 1/3 times than usual
	-20 Recovery Speed +2	Red portion of Health gauge recovers slower 1/4 times than usual
Terrain	+15 Terrain+ Lg	1/3x damage from lava and Teska aura
	+10 Terrain+ Sm	2/3x damage from lava and Teska aura
	-10 Terrain - Sm	1.5x damage from lava and Teska aura
	-15 Terrain - Lg	2x damage from lava and Teska aura
DivProt	+10 Divine Spirit	1/4 odds of 30% damage decrease
	-10 Demonic Spirit	1/4 odds of 30% damage increase
Anti-Theft	+10 Anti-Theft	Stealing Invalidity

BLADEMASTER SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Artisan	+10 Sharpness+1	Most weapons will gain 1 level of sharpness
	-10 Sharpness -1	Most weapons will lose 1 level of sharpness
Sharpen	+10 Quick Hone	Sharpen capacity of whetstone increases
	-10 Crude Grind	Sharpen capacity of whetstone decreases
Cutting	+10 Sharp	Sharpness consumption decreases 1/2 times than usual
	-10 Blunt	Sharpness consumption increases 2 times than usual
Guard	+20 Guard+2	Impact decrease by 20 pts
	+10 Guard+1	Impact decrease by 10 pts
	-10 Guard -1	Impact increase by 5 pts
	-15 Guard -2	Impact increase by 10 pts
Auto-Guard	+10 Automatic Guard	Auto guard even if weapon is poised

GUNNER SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Loading	+20 Loading Speed+3	Increases reload speed of bowguns +3 Lv and bows x65%
	+15 Loading Speed+2	Increases reload speed of bowguns +2 Lv and bows x75%
	+10 Loading Speed+1	Increases reload speed of bowguns +1 Lv and bows x85%
	-10 Loading Speed-1	Decreases reload speed of bowguns -1 Lv and bows x110%
	-15 Loading Speed-2	Decreases reload speed of bowguns -2 Lv and bows x140%
Load	+10 LoadingNumberUP	Adds +1 bullet slot to ammo and enables 4th charge of bows
Loader+	+10 Loader+	Enables use of ammo without need of reloading

GATHERING SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Carry	+10 Ace Courier	Carrying speed and jumping from higher place increase
Fishing	+10 Fishing Expert	Easier to fish
Gather	+15 Gathr+2	Odds of gathering nothing 1/32
	+10 Gathr+1	Odds of gathering nothing 3/32
	-10 Gathr -1	Odds of gathering nothing 9/32
	-15 Gathr -2	Odds of gathering nothing 13/32
FastGather	+10 High-Speed Gathering	Faster speed for carving, gathering, mining and catching bug
Carving	+15 Carving Master	One extra carving

SKILL NAME	ACTIVATION	SKILL EFFECT
Toolsaver	+15 Whim of God	Decreases odds for net and pick to break by 0,5
	+10 Whim of Spirit	Decreases odds for net and pick to break by 0,25
	-10 Whim of Evil	Increases odds for net and pick to break by 0,25
	-15 Whim of Demon	Increases odds for net and pick to break by 0,5
Fortune	+15 Boon	High increase of Quest reward
	+10 Luck	Increase of Quest reward
	-10 BadLuck	Decrease of Quest reward
	-20 Jinx	High decrease of Quest reward

OTHER SKILLS

SKILL NAME	ACTIVATION	SKILL EFFECT
Hunger	+15 Hunger Invalid	No stamina gauge consumption
	+10 Hunger Reduced	Stamina gauge consumption every 12 min
	-10 Hunger Doubled Sm	Stamina gauge consumption every 4 min
	-15 Hunger Doubled Lg	Stamina gauge consumption every 3 min
Stamina	+10 Runner	Stamina gauge decreases slower when running
	-10 Shagged	Stamina gauge decreases faster when running
Gluttony	+15 Chance Eater	Edible and drinkable items have 1/3 odds of extra 25 stamina
	+10 Glut	Extra 25 stamina from any meat
Eating	+10 Greedy	Quick eating of meat
	-10 Slug	Slow eating of meat
Recovery	+10 Item Healing+	Recovery item effective 1,25 times than usual
	-10 Item Healing-	Recovery item effective 0,75 times than usual
Everlast	+10 Long Item Effect	Item effect is longer 3/2 times than usual
	-10 Short Item Effect	Item effect is shorter 2/3 times than usual
Sneak	+10 Stealth	Won't be easily spotted by monsters
	-10 Taunt	Easily spotted by monsters
Psychic	+15 Auto-Marking	Boss monsters marked on map
	+10 Detect	Boss monsters marked on map with their direction
Map	+10 Always Map	Map always displayed
	-10 No Map	Map always hidden
Throwing	+10 ThrowSkill UP	Increase of distance and speed of stuff thrown
BBQ	+15 BBQ Expert	Really easy to cook meat or fish
	+10 BBQ Master	Easier to cook meat or fish
	-10 Burning Expert	Harder to cook meat or fish